

IV GT ANDORRA

WARHAMMER
40,000

24 - 25 MAYO '25

GOLDEN TICKET

ORDINO



OPEN

GOLDEN TICKET

**IBERIAN
OPEN 2025**



PALAU DE CONGRESSOS, ORDINO

200 PLAZAS - INDIVIDUAL - 5 Rondas + TOP CUT

VEN A VIVIRLO, VEN A GOZARLO

ORGANITZA:

**GT
ANDORRA**

PATROCINEN:



INFORMACIÓN Y BASES **GTANDORRA.COM**

SUMMARY

Place: Ordino Congress Center, Carrer del Puiet 1, Ordino.

Date: May 23, 24 and 25, 2025

Rounds: 5 rounds + Top Cut, lasting 3 hours, including deployment

Places: 200 places that cannot be extended and will be filled in order of registration.

Individual tournament with team classification. The organization reserves the right to exclude people with problematic backgrounds from tournaments.

Price: 75€ per person, including Saturday and Sunday lunch. 100% of the proceeds will go to the expenses of the same, grand prizes and financing of the "Golden Tickets".

Food: The Saturday and Sunday lunch will be in sandwich format, but sandwiches that you will not forget, with the famous and magnificent Andorran Sandwiches, made of artisanal sourdough bread. Additionally, you will have bar service in the pavilion all day.

Armies: 2,000pts, 10th edition, Matched Play, Munitorum Field Points Current Manual.

Game System: Chapter 2025 in force, Codex, Faqs and Dataslate until May 19, subsequent rules will not be used. The Organization may make exceptions with important FAQs.

Scoring: Matches will be played based on a score of 100 (90 + 10 painted), armies will have to be fully painted and represented.

Pairings: The first round will be drawn randomly, from which the Swiss matchmaking system will be used, based on wins, followed by win path and random.

Clock: Use of the Watch will be at the discretion of the players, although its use is encouraged. If one of the two wants to use the clock, his opponent cannot refuse, in which case the player who requires it must have a watch. Only physical watches are accepted, not the App.

Scenography: The scenography will follow the GW layout, characteristic of the Iberian open.

Rankings: Tournament scoring for both ITC and the Iberian Open Series (information in lavozdehorus.com), the BCP will be used for the organization of the tournament and it is necessary that you have an account created on the website www.bestcoastpairings.com



Ordino Open: It will follow the same rules as the IV GT of Andorra. The 8 best ranked players of the Andorra GT eligible* will play the Ordino Open.

* Only those people with Spanish, Portuguese or Andorran nationality, who do not have any serious penalty by the arbitration team, will be eligible.

The TWO Winners of the Ordino Open will be rewarded with "**Golden Tickets**", which grant the honour of representing the entire Iberian community in the **World Championship of Warhammer**,

which will be played in Atlanta, Georgia, USA, in November 2025.

Stay and flight paid for by the Andorra WG organization.

REGISTRATION AND PAYMENTS

Pre-registration will open on Saturday, February 15 at 10:00 p.m.

To pre-register for the tournament you must fill in the form that you can find on the WEBSITE.

Once the pre-registration has been received, in a few days it will be answered with the pre-reservation or not of the place and with the different means of payment. Having 15 days to make the payment. Once payment has been received, the place awarded will be considered, not before.

The payment of the registration **fee is NOT returnable**, since this money will already be invested in the expenses of the tournament. But as we have done every year, if we can cover your place with the reservations, we will have no problem in returning the full registration. The management of reserves **is not assured**, with three weeks to go before the tournament.

Additionally, a WhatsApp group will be created to keep players informed.

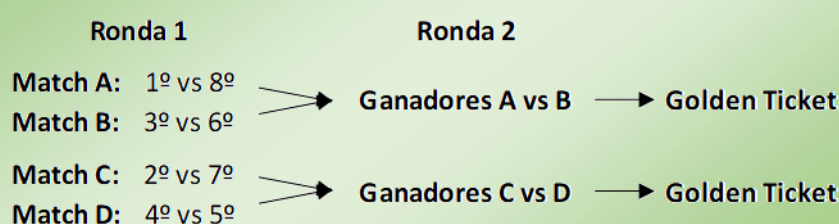
OPEN ORDINO

Once the Andorra GT is over, the first 8 classified, with Spanish, Andorran or Portuguese nationality, will be selected to compete in the Ordino Open.

Rules: which will be used will be the same as in the Andorran GT, with the difference that draws will not be allowed.

In the event of a tie, the score of the fifth turn will be doubled. In case of a tie persisting, the fourth, third, etc. if at the end the tie persists, it will be settled with a roll off.

Pairings and Rounds: two rounds will be held with the following pairing structure



MATERIAL

Each player must have access to both the codex and any material related to their army list, additionally they must bring dice, tape measure, pens and everything they may need. The player is responsible for having all the material that regulates the rules and operation of his army. If you do not have one, complaints about the operation of rules will not be accepted. (we recommend material in English, which, in case of divergence, will prevail over material in Spanish).

Objective Markers: Objective markers will NOT be provided by the organization, so it is recommended that each player has a set of objectives.

SCHEDULES

FRIDAY, May 24:

17:00h - 22h

Reception of players / Check-In.
Free Games / Directed Games

SATURDAY, May 25:

7:15h - 7:45h

Check-In Laggards

7:45h - 08:00h

Inauguration

8:00h - 11:15h

First Round

11:15h - 11:45h

Rest

11:45h - 15:00h

Second Round

15:00h - 16:30h

Lunch Break/Initial Draws

16:30h - 19:45h

Third Round

SUNDAY, May 26:

7:30h - 8:00h

Opening of rooms

8:00h - 11:15h

Fourth Round

11:15h - 11:30h

Rest

11:30h - 14:45h

Fifth Round

15:00h - 15:30h

Awards Ceremony / Closing of the Andorra WG and raffles

15:45h - 19:00h

First round Top Cut (Semifinals)

19:15h - 22:30h

Second round Top Cut (Finals)

22:30h - 22:45h

Closing of the Ordino Open and delivery of the "Golden Tiquet"

ARMY ROSTERS

The point cost of **Munitorum Field Manual 2024** or the latest existing update will be used. Forgeworld is allowed, **Legends is NOT** allowed.

All traits, improvements, families, birthmarks, or labels that modify or add characteristics to the military should be clearly reflected to avoid confusion

Missions: Missions will be revealed after the submission of lists.

Deadlines:

Codex and Faqs allowed: **Thursday, May 15**, inclusive.

Delivery of lists: until **Friday, May 16** at 11:59 p.m.

The lists must be uploaded to BCP, in plain text format.

List correction: An assignment will be made between players for list correction. On **Saturday, May 17**, the participant will be notified of the list that must be corrected in the following 2 days, until Sunday, **May 18 at 11:59 p.m.**

Each player will be able to fix possible errors until Tuesday, **May 20 at 2:00 p.m.**

Publication of Missions and Lists: To be published on **Tuesday, May 20**

Publication of Pairings: To be published on **Saturday, May 24**

ACCOMMODATION

After tough negotiations with participating hotels each year, we have negotiated significant discounts for participants. The Mu hotel has had a change of direction, and they have a higher quality management.

Thanks to this, we managed to keep the overall cost of the tournament as low as possible, while maintaining a high quality of accommodation.

To get these prices, the GT organization must take care of the management of the indicated hotels, so all reservations will have to be made through the reservation form on the website, the indicated hotels will not accept reservations.

These prices will be valid for the Friday, Saturday and Sunday nights of the event, if someone wants longer stays, we can try to manage it.

Hotel la Planada 3*

Nice 3-star hotel. Located in Ordino, 500 meters from the event venue, rooms with breakfast included, private bathroom, TV, wifi.

We have 30 double rooms and 6 triple rooms

Price per person per night in a double or triple room:

Bed and breakfast	35€/ person/ night
Half Board	45€/ person/ night

Hotel MU & SPA 4*

Magnificent 4-star hotel of great quality and service. Located in La Cortinada, 2.5 km from the event venue, rooms with breakfast included, private bathroom, tv, wifi.

We have 42 double/triple rooms and 4 triple/quadruple rooms

Price per person per night in a double, triple or quadruple room:

Bed and breakfast	40€/ person/ night
Half Board	48€/ person/ night

So, the total global cost of the tournament, with All Inclusive, would be:

Registration Tournament + Hotel Planada, tournament registration, two nights in a hotel, lunch Saturday and Sunday, dinner on Saturday: **155€ in a shared room**

Registration Tournament + Hotel Mu & Spa, tournament registration, two nights in a hotel, lunch Saturday and Sunday, dinner on Saturday: **163€ in a shared room**

You do not have to make these packages at the time of registration, the hotel offer will go on sale right after confirming the registration.

Registered players will have preference in the order of allocation of hotel reservations.

In addition, you have many hotels in Ordino/Andorra, which will give you a great accommodation service.

OLYMPICS

In addition to the Individual tournament, we want you to enjoy the Andorra GT, with the support and complicity of your friends, team or gaming club.

To this end, we repeat "the Olympics", where everyone can support proving to the whole community that your group is the best.

The groups will be made up of a minimum of 3 people, if you do not reach this minimum try to join other participants who do not reach the minimum either, although it is designed for groups of 5 people. And they will be independent of the usual club or game group that you indicate in BCP.

To measure your abilities, we have designated 5 scoring categories:

Group Game: Individual Standings, Victory Points, Number of Wins.

Painting Group: Army Painting Classification and Best Miniature

Each player will only be able to contribute a single score to the team, the highest they have achieved in any of the categories, compared to the rest of their team. So, the more players that make up the team, the more chances you will have to get good scores. If the team is made up of less than 5 people, the same player may score in two different categories, but never within the same group. That is, you will be able to score Wins and Paint, but not Wins and Victory Points

Additionally, the team of which the "best outfit" player of the tournament is a member and the team that is designated as the "best outfit" team of the tournament will earn 5 additional points for each of these awards.

I mean, plan a good strategy to win the coveted "Olympic Champion" award that will give you the honor of being the best group, and maybe some surprise prize...

Clasificación General		Puntos de Victoria		Partidas Ganadas		Clasificación Pintura		Mejor miniatura	
1	20 Pt	> 490	20 Pt	5	20 Pt	1	18 Pt	1	12 Pt
2-4	19 Pt	> 475	19 Pt	4	16 Pt	2	17 Pt	2	11 Pt
5-8	18 Pt	> 450	18 Pt	3	12 Pt	3	16 Pt	3	10 Pt
9-14	16 Pt	> 425	16 Pt	2	8 Pt	4	14 Pt	4	8 Pt
15-29	14 Pt	> 400	14 Pt	1	4 Pt	5	12 Pt	5	6 Pt
30-49	12 Pt	> 375	12 Pt	0	1 Pt	6	10 Pt	6	4 Pt
50-74	10 Pt	> 350	10 Pt			Elite	8 Pt	Jugon	2 Pt
75-99	8 Pt	> 325	8 Pt	Empate Adicional		Vistoso	4 Pt		
100-124	6 Pt	> 300	6 Pt	2 Pt		Jugon	2 Pt		
125-149	4 Pt	> 250	4 Pt						
150-169	2 Pt	> 200	2 Pt	"Mas Buen-Rollero"				"Mejor Outfit"	
>170	1 Pt	> 0	1 Pt	5 Pt				5 Pt	

Painting Contest: There are three categories of painting, Jugón, Vistoso and Elite. By default, all your armies and models will be Jugger category. If you want to improve this ranking, you will have to sign up using the indicated form, either army, miniature or both. On the morning of the first day of the tournament, your armies and miniatures will be evaluated, maintaining the Jugón category or being promoted to Vistoso or Elite. And we will select the 6 best armies and miniatures. Which will go to a popular vote at the end of the 2nd round. The final result will be revealed at the awards ceremony.

GOOD-ROLLER-- OUTFIT

Good Vibes – Throughout the tournament in the Bar area you will have a ballot box where you can cast your vote. You will be given 3 ballots to each player, to vote. From these votes, we will draw a ranking to choose the BEST player of the tournament.

Outfit - Both the clothing and the uniform, as well as possible characterizations of each team will be evaluated, selecting the 3 best for a popular vote.

PAINTING AND RENDERING

All miniatures must be painted. They will be considered painted if **it gives a feeling of finish to the whole army, individually and together and decorated base**

Bases: the miniatures must go on a base with the regulatory size (GW page), if you have any questions, contact the organization. Transparent bases do not need to be decorated.

Representation: Unequivocal, this means that the team on the list does not have to coincide 100% with the one represented, but it can never be misleading.

Alternate conversions and markups: Allowed if they are equal in size to the original thumbnail and appear to be a similar threat level to the depicted thumbnail.

In this case, it will have to be approved by the organization. If it is not accepted, the miniature will be WITHDRAWN. Approval in advance in the dudas@gtandorra.com mail

Prints: Only alternate original figures, and bits. That is, printing without an author's license is NOT allowed.

ROUNDS AND HOUSE RULES

Random first-round crossovers will be announced at the start of the tournament.

Afterwards, the pairings will be Swiss based on:

- I. Victories
- II. Order of Victories
- III. Random

The classification will be Swiss based on:

- I. Victories
- II. Opponent Wins % (the average number of wins of opponents you have played)
- III. Victory Points (one's own victory points)
- IV. SOS Victory Points (the average victory points of the opponents you have played)

Granting of the game: In case of granting before the end of the game, the theoretical score will be calculated, leaving that of the one who concedes as it is, and that of the winner assuming that he plays until the end, maximizing the points that "coven" is really possible.

Match Time: These timestamps will be tracked during the tournament. After the signal to match matches (3h), NO more ROUNDS will start and turns must be equalized. Before the end of round signal, scores will be uploaded in BCP, NOT being able to do "Teorihammer" at that time. To do so, it must be before the end of the time and maximum of one round.

Explain and Deploy	Round 1	Round 2	Round 3	Round 4	Round 5
15 min	1h 15min	2h 55min	2h 25min	2h 55min	3h 15min
15 min	75 min	115 min	145 min	175 min	195 min

JUDGES, PENALTIES AND RULES

This event is designed to enjoy our common hobby: WARHAMMER. And for this reason, we must go to it with the sole objective of having a good time, leaving aside aspects that are out of place.

The purpose of the circuit is to look for representatives of our community with the values that we would all like to show sportsmanship, fair play and a pleasant playing experience. that makes the world associate Spain and Andorra with an excellent experience of enjoying Warhammer 40k.

Therefore, the participation in the tournament of conflictive people, or with reprehensible performances in past tournaments or this year of the circuit, will not be admitted

The Judges will have a proactive attitude, that is, if they see something that is happening incorrectly at any table, they will intervene to fix it, even if they have not been requested by the players.

In the event of a problem or disagreement in the game, the following steps must be strictly followed:

1. The two players must try to solve it with the rules of their Codex, Regulations and FAQs in hand. Its English version will prevail over the Spanish one.
2. If it is not possible to resolve it, an arbitrator or the organizer may be consulted and their decision will be made based on the material available at that time, which is final.
3. The referee may be penalized if he deems it appropriate.

NOTE: The referee will not have in-depth knowledge of all the rules of all the armies, so their decision will be made regarding the material that will be given to them. teach at that time and at your discretion. If there was a FAQ that you are not taught that indicates the opposite of his decision, that is the players' problem. It is responsibility of the players know perfectly the rules of the game and their army.

PENALTIES (examples):

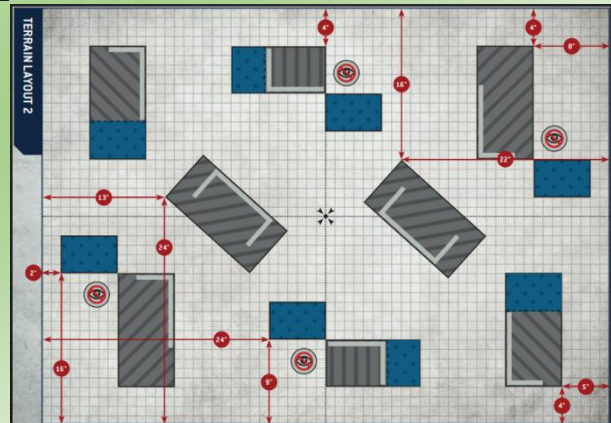
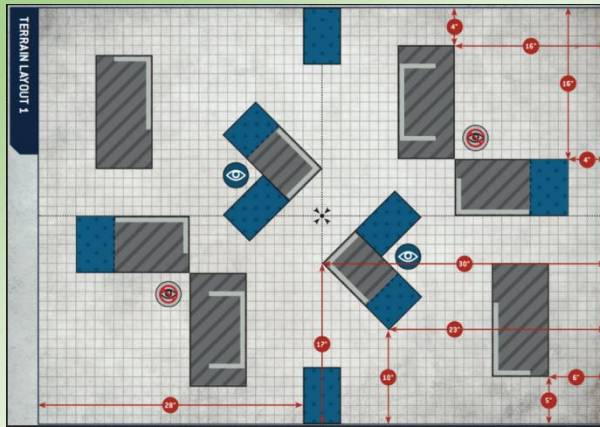
- Not having a figure properly painted, represented or finished will lead to its withdrawal from the tournament.
- Late Delivery or List Errors: -5 Starting Points (All Matches)
- Arrive between 10 and 20 minutes late at the assigned table: -15 Starting points.
- Arriving more than 20 minutes late at the assigned table: granting of the Item
- Bad behavior during the game: -30 Starting Points
- Agreeing on results, the concession prior to the game is not allowed, nor agreeing results during it: the score of the game will be a double loss 0-0.
- Failure to fill in the data required by the organization with sufficient diligence, lack of respect and sportsmanship, cheating, verbal or physical aggression, as well as failure to comply with the dress code will result in expulsion from the tournament.

CLOTHING: The use of provocative attire and clothing or with rude or inappropriate messages, which show inappropriate language or incitement to hatred is prohibited. Or one that the organizer determines is not suitable for that environment.

DOCUMENT FALSIFICATION: Registration for this event is nominal, the data (name, surname, documentation) used for registration may be accredited at Check-In. If this is not done or if it is proven to be false, the registration will lose validity. The player will be excluded from the tournament, draws and any activity without the right to a refund.

SCENOGRAPHY

The scenery layout for the first 5 games will follow the following 2 layout diagrams, evenly spread across all tables in the tournament.



AWARDS

No penalized player will be able to access the draws

Trophies will be awarded in the following categories:

- Two Iberian "Golden Tickets"
- An Andorran "Golden Ticket"
- General of Generals (champion)
- Second and Third Classified
- Most Bull-Roller-Friendly Player
- Team with the best outfit
- Top 3 Teams
- Not Best Team
- Last Graded / Stick Spoon
- Best Painted Army
- Best Painted Miniature
- Other categories determined by the organization

Additionally, there will be raffles for a large number of prizes.

SUMMARY CALENDAR

Publication of Bases	2 February
Pre-registration opening	15 February
Registration Payment	15 days after pre-registration
Book Hotels	Post communication to be registered
Codex, Faq's and Chapters valid	May 15 until 00:00 (Thursday)
Delivery of lists	May 16 until 11:59 p.m. (Friday)
Review Assignments	May 17 (Saturday)
List correction	May 18 until 11:59 p.m. (Sunday)
Deliver corrected lists	May 20 until 2:00 p.m. (Tuesday)
Publication of Missions and Lists	May 20 (Tuesday)
Reception of Participants	May 23 (Friday)
Tournament	May 24/25 (Saturday and Sunday)

FINAL

The organization reserves the right to modify this document based on future rule changes in the game Warhammer 40,000 or the need to add further clarifications to it.

Registration and subsequent payment of this implies acceptance of these rules.

Among all those who have come this far, as a thank you and to start the Andorra GT party, we have a surprise. All those who send in the comments of the registration of the lost keyword within the rules of the tournament, will participate in the raffle of free nights if you book in the hotels of the organization.

* A "free night" is valued at €35 on the total hotel reservation. "Free nights" will be raffled depending on the number of registrations with hotel reservations. >100 registrations – 5 nights, >150 registrations – 10 nights